

ORB ZONE

This is where orbs go. Seven cards are placed face down here before the start of the game.

FIELD

The field is made up of your and your opponent's Servant and Caster Zones.

DECK ZONE

A player puts their deck here. Decks must be randomized and face down.



SERVANT ZONE

Your Servants and Barriers are played here.

GRAVEYARD

Cards that have been used up or destroyed are put here.

CASTER ZONE

Casters are played here.

- Start of Turn
- 1 Recovery Phase
- 2 Draw Phase
- 3 Call Phase
- 4 Main Phase
- 5 Battle Phase
- 6 End Phase
- End of Turn